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Static Detection of Malicious Code in Programs Using Semantic Techniques

Syed Zami-Ul-Haque Navid, Protik Dey, Shamiul Hasan, and
Muhammad Masroor Ali
Department of Computer Science and Engineering
Bangladesh University of Engineering and Technology
Dhaka, Bangladesh



- 1 Introduction
- 2 Objectives
- 3 Current Trends
- 4 Methodology
- 5 Experiments and Results
- 6 Conclusion and Fututre Works



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Uh oh...

Wana Decrypt0r 2.0

Oops, your files have been encrypted! English

What Happened to My Computer?
Your important files are encrypted. Many of your documents, photos, videos, databases and other files are no longer accessible because they have been encrypted. Maybe you are busy looking for a way to recover your files, but do not waste your time. Nobody can recover your files without our decryption service.

Can I Recover My Files?
Sure. We guarantee that you can recover all your files safely and easily. But you have not so enough time. You can decrypt some of your files for free. Try now by clicking <Decrypt>. But if you want to decrypt all your files, you need to pay. You only have 3 days to submit the payment. After that the price will be doubled. Also, if you don't pay in 7 days, you won't be able to recover your files forever. We will have free events for users who are so poor that they couldn't pay in 6 months.

How Do I Pay?
Payment is accepted in Bitcoin only. For more information, click <About bitcoin>. Please check the current price of Bitcoin and buy some bitcoins. For more information, click <How to buy bitcoins>. And send the correct amount to the address specified in this window. After your payment, click <Check Payment>. Best time to check: 9:00am - 11:00am GMT from Monday to Friday.

Payment will be raised on
5/16/2017 00:47:55
Time Left
02:23:57:37

Your files will be lost on
5/20/2017 00:47:55
Time Left
06:23:57:37

[About bitcoin](#)
[How to buy bitcoins?](#)
[Contact Us](#)

Send \$300 worth of bitcoin to this address:
12t9YDPgwueZ9NyMgw519p7AA8isjr6SMw Copy

Check Payment **Decrypt**

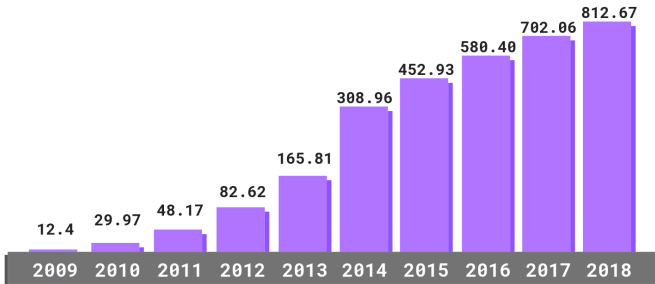


What is Malicious Code?



- Code in any part of a software system or script that is intended to cause,
 - undesired effects,
 - security breaches, or,
 - damage to a system.





Total Malware Infection Growth Rate (In Millions)



Octopus Scanner



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- Identifying malware embedded in **source code** without having to execute the code.



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- There are about two ways of detecting malicious code:



- There are about two ways of detecting malicious code:
 - Dynamic Detection



- There are about two ways of detecting malicious code:
 - Dynamic Detection
 - Static Detection



How To

- The suspected malware is executed in a closely monitored **sandboxed** environment.



How To

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Pitfall

- Despite the sandboxed environment, one still runs the risk of infecting one's system with the malware.



How To

- The most commonly employed process leverages information such as control-API graph and crosschecks against a predefined security policy to give a verdict.



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Pitfall

- The security policies themselves can be compromised.



How to

- The modern machine learning and deep learning approaches make use of neural networks such as CNN, GCN, RNN etc.



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Pitfall

- These models require huge datasets and demanding processing power which leads to substantial preprocessing and computing time.



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- As we can see, the aforementioned methods of detecting malicious code require,
 - the inspection of executables, or
 - a predefined security policy, or
 - huge datasets and computation time.



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- As we can see, the aforementioned methods of detecting malicious code require,
 - the inspection of executables, or
 - a predefined security policy, or
 - huge datasets and computation time.
- We eliminate these requirements by introducing **ontology** in this domain.
- We probe the source code and perform semantic identification of malicious code.



- In computer science and information science, an ontology encompasses,
 - a representation of the categories, properties,
 - relations between the concepts, data and entities.

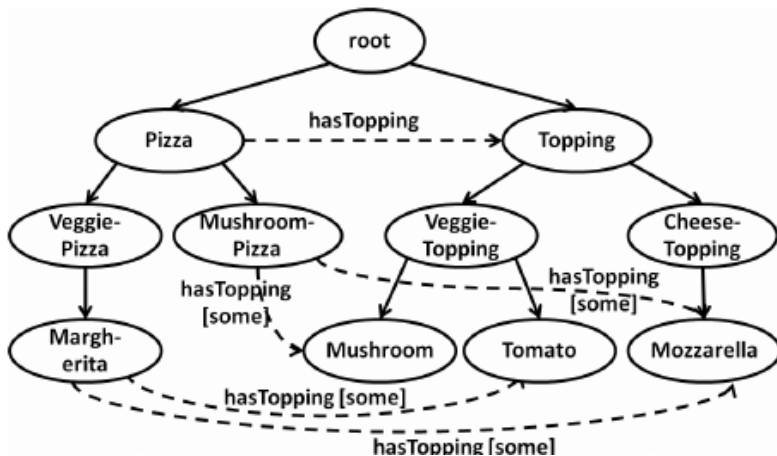


Components

- There are four components in an ontology,
 - Class
 - Object Property
 - Data Property
 - Individuals



Example Ontology



Protege: An open source ontology editor and knowledge management system.

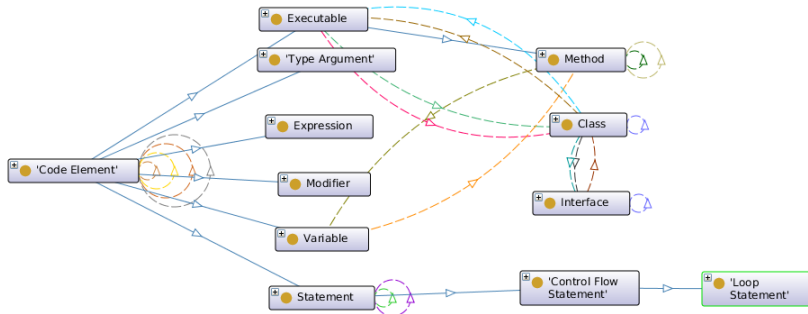


Protege: An open source ontology editor and knowledge management system.

Java Code Ontology: An ontology illustrating the relationships amongst the building blocks of Java programming language.



Code Ontology



Steps



Steps

- Identifying signatures by studying the source code.



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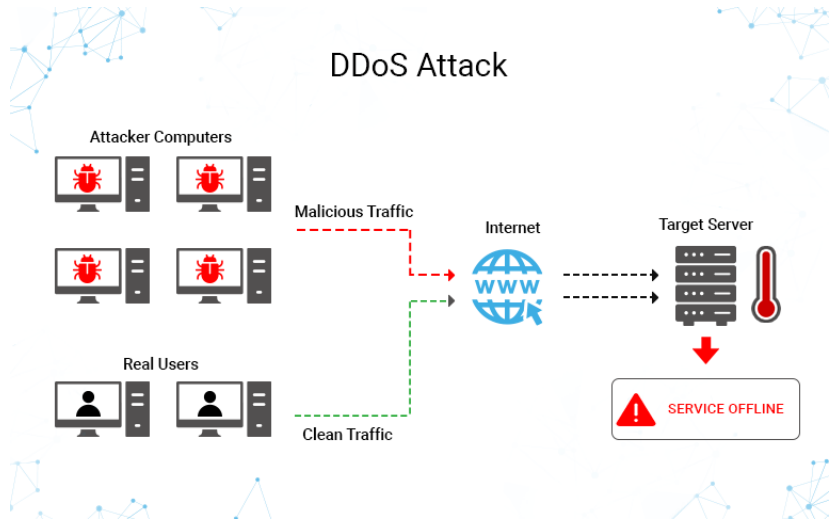
Steps

- Identifying signatures by studying the source code.
- Incorporating ontology classes corresponding to signatures.
- Establishing relationships among the signatures.
- Relating the signature classes to themselves to counteract code obfuscation.



- As an example attempt, we have applied our methodology on the source code of DDoS attack.





Signature Type 1

- Thread Class
- openConnection Method
- setRequestMethod Method



Signature Type 1

- Thread Class
- openConnection Method
- setRequestMethod Method

Signature Type 2

- Thread Class
- Socket Class
- DataOutputStream Method



Imports

- We create an ontology class named **Imports**.
- As its subclasses we create the following:

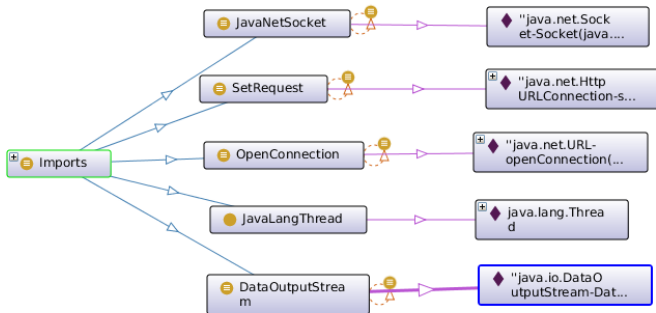


Imports

- We create an ontology class named **Imports**.
- As its subclasses we create the following:
 - 1 JavaLangThread
 - 2 OpenConnection
 - 3 SetRequest
 - 4 JavaNetSocket
 - 5 DataOutputStream
- These classes represent library methods shipped with Java API.

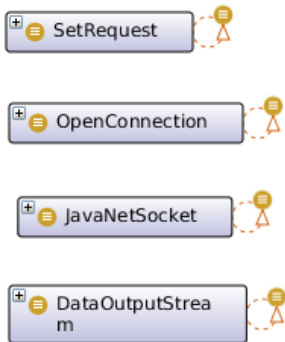


Imports



Imports

- We assert that, any method that contains calls to a signature method will also be an individual of the said signature method.
- This relationship is expressed through an object property called *references*.




DDoS_Suspect

- It is a subclass of the ontology class *Method*.
- This *references* either of the signature types.
- DDoS_Suspect also references itself.



Equivalent To 

 **(Method**
and ((references some DataOutputStream)
and (references some JavaNetSocket))) or (Method
and ((references some OpenConnection)
and (references some SetRequest))) or (references some DDoS_Suspect)

SubClass Of 

 **Method**




Thread

- It is a subclass of the ontology class *Class*.
- It *extends* *JavaLangThread*.



Description: Thread

Equivalent To 

-  Class
and (extends only `JavaLangThread`)

SubClass Of 

-  Class




Malicious_Thread

- It is a subclass of the ontology class *Thread*.
- It has an instance of *DDoS_Suspect* as one of its methods.




Description: Malicious_Thread

Equivalent To 

 **Thread**
and ('has method' **some** DDoS_Suspect)

SubClass Of 

 **Thread**



DDoS_Method

- It is a subclass of the ontology class *Method*.
- It *constructs Malicious_Thread*.




Description: DDOS_Method

Equivalent To 

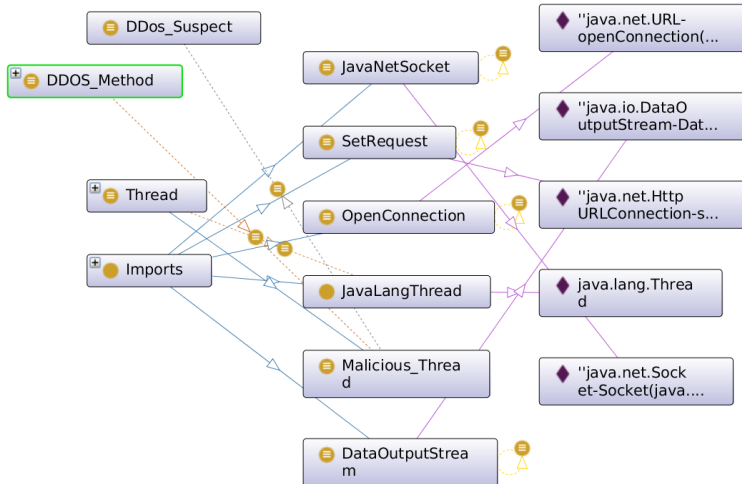
 **constructs some Malicious_Thread**

SubClass Of 

 **Method**



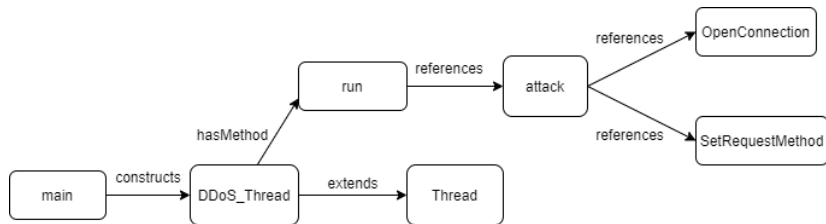
Creating Corresponding Ontology Classes



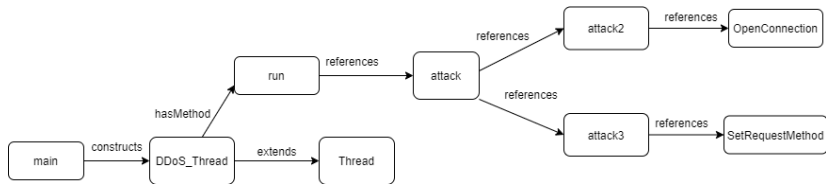
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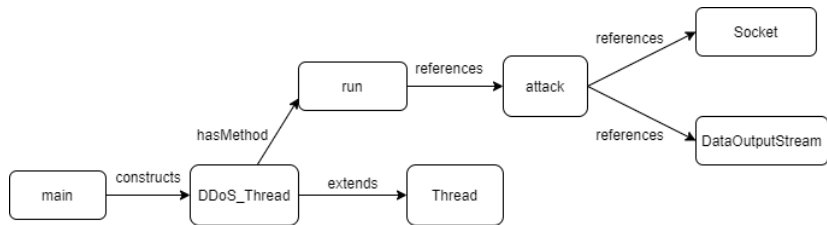
Experiment 1



Experiment 2 (Code Obfuscation)



Experiment 3




Description: DDOS_Method

Equivalent To 

 **constructs** *some* **Malicious_Thread**


SubClass Of 

 **Method**

General class axioms 

SubClass Of (Anonymous Ancestor)

 **'is var args'** *some* **xsd:boolean**

 **'has modifier'** *some* **Modifier**

 **'has modifier'** *exactly 1* **'Access Modifier'**

Instances 

 **main**

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- We have successfully detected the DDoS Attack for two different sets of signatures.
- We have also alleviated the threat posed by code obfuscation.



- We are currently working on the detection of Starvation and Dictionary attacks.
- We intend to build on our current work and try to bring as many common malware as possible under the radar of our detection system.



Thank you!



Thank you!
Any Questions?

